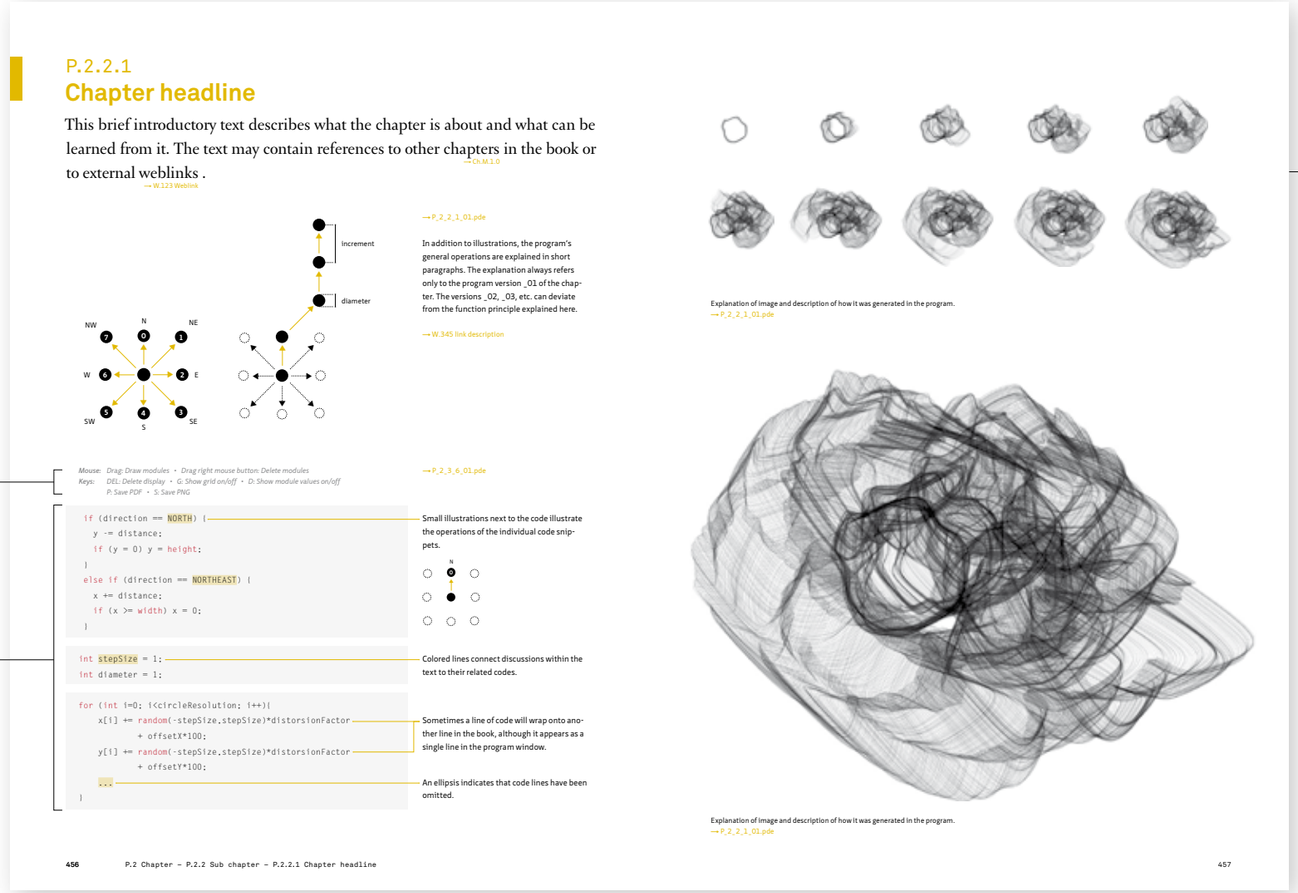
I.4
How to read this book



The header

The code link leads directly to the corresponding program on which this chapter is based ⟶ p.016, "Downloading the programs for Processing." Explanations are only provided for the basic version of the program, which ends in _01. In the code folders there are often additional versions (_02, _03, etc.), which are variations of the first program and are often more complex.

A list of the interactive possibilities indicates which key and/or mouse action can be used to carry out an action. For instance, it is almost always possible to save a created image as a PNG by clicking on the S key. Parameters are often linked to the position of the mouse cursor ⟶ p.019, "Using a program."

The code block

In order to better understand the code, which ideally should also be opened on the computer while reading the book, important parts of the code are listed and accompanied by explanations ⟶ p.019, "Using a program."

The most important parts in a code are highlighted so that it is easier to classify the explanations.

Keywords can be recognized by their special color.

... The ellipsis signifies that code has been omitted here.

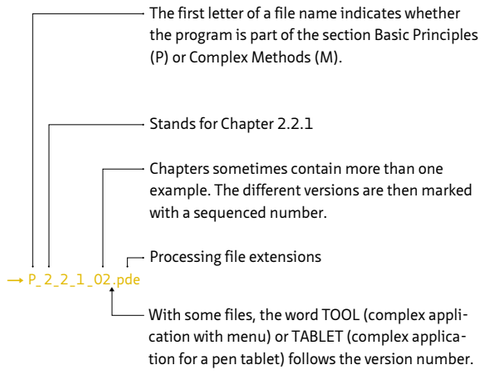
→ The arrow signifies that the code block is continued on the next page.

Images

In many examples, time sequence is depicted by a series of smaller images.

The image caption contains both a short explanation and a reference to the program with which the image was created.

The composition of program names



Different kinds of reference links

→ P_1_1_01.pde	Refers to a program file in the program package ⟶ p.018, "Download program and library"
→ p.123	Refers to a page
→ Ch.P.1.1.2	Refers to a chapter
→ W.345	Refers to a website At ⟶ www.generative-gestaltung.de, the number code can be directly entered into a search field without typing in long URLs ⟶ p.017, "Weblinks"